

# Sajjad Haq

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## Front-End Developer with a Founder's Mindset

Front-End Developer with a product-driven mindset and a strong foundation in React, TypeScript, and modern UI engineering. Combines a B.S. in Computer Science with experience delivering business-critical solutions for real clients. Adept at translating business goals into scalable, maintainable front-end architectures. Excited to contribute to Grainger's Early Career Program - bringing technical skill, customer focus, and cross-functional collaboration to enterprise-scale products.

## Technical Skills

**Languages:** JavaScript (ES6+), TypeScript, HTML5, CSS3, Python, SQL

**Frameworks & Libraries:** React, Next.js, Node.js, Express, Tailwind CSS, Shadcn UI

**Tools & Platforms:** Git, GitHub, Supabase, Vercel, Figma, CI/CD, Make, Confluence, Claude CLI, MCP

## Portfolio & Projects

### The Social Dojo — AI-Powered Communications Trainer | [\[Full Case Study\]](#)

- Designed an end-to-end UX in Figma (10+ screens) and architected the system, defining a plan for a React/Next.js front-end integrated with Supabase and the Gemini API.
- Implemented gamified features ("Journey Map") and real-time feedback loops ("Instant Replay") to increase user engagement and skill retention.
- Balanced usability, performance, and maintainability to create a platform ready for scaling.

### GamerGrave – Game Discovery Platform | [gg.sajjadhaq.com](http://gg.sajjadhaq.com) | [\[Source Code\]](#)

- Built a performant full-stack discovery app with infinite scrolling, indexed search, and intelligent filtering.
- Developed a custom UI component library with accessibility and responsive design as core principles.

### Simple Phonics – Interactive Learning App | [phonics.sajjadhaq.com](http://phonics.sajjadhaq.com) | [\[Source Code\]](#)

- Engineered mobile-first learning tools with multi-touch gesture handling and right-to-left (RTL) support for Arabic.
- Optimized rendering performance to provide a native-like experience on low-end devices.

## Experience

### Solo Freelance Developer (Ceramic Catalysts), Chicago, IL

Jan 2022 – Jun 2025

- Designed and deployed a production-ready lead automation platform for an automotive client, integrating various low-code/no-code platforms (GoHighLevel, Make) and AI tools (Vapi) to maximize performance and deliver a robust solution.
- Improved client lead response times by 60%, directly impacting revenue and customer satisfaction.
- Managed the entire product lifecycle - gathering requirements, building prototypes, iterating with stakeholders, and delivering a fully functional solution - mirroring cross-functional collaboration in enterprise teams.

## Education

Northern Illinois University | DeKalb, IL

Bachelor of Science in Computer Science, May 2025